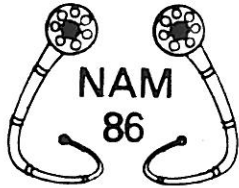


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## PREFERRED DISTANCE TO A WALL BEHIND TALKERS

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### Introduction

The investigation presented here is an extension of a previous paper concerning the acoustical conditions preferred for talkers presented at the 12th International Congress on Acoustics ICA-86 [1]. In the previous experiment the talking comfort of six different synthetic sound fields was judged by 10 talkers. The sound fields were simulated for rooms of different cross sections with no reflections in front of or behind the talkers. The results showed that the lateral-vertical ratio does not have the same important influence on talking comfort as on listening quality in auditoria. In this new experiment a wall behind the talker has been added and the distance to the back wall has been varied.

In all previous experiments with musicians and singers [2, 3, 4] only a very limited number of early reflections were simulated. This limitation will probably cause the test to be "oversensitive", i.e. the subjects will perhaps detect differences between simulations that will never occur in reality. In real sound fields the great number of reflections will in some cases mask differences that would be detected if for instance, only reverberation and the first order reflections were present. Therefore all early reflections with a delay time of up to approx. 125 ms were simulated in our tests.

## Stimuli

One of the cross sections from the previous study ( $w \times h = 10 \times 10 \text{ m}^2$ ) was chosen. In this section the source-receiver position was asymmetrical as indicated in fig. 1. The cross section was left invariant and only the distance to the wall behind the talker was varied according to table 1 and fig. 1.

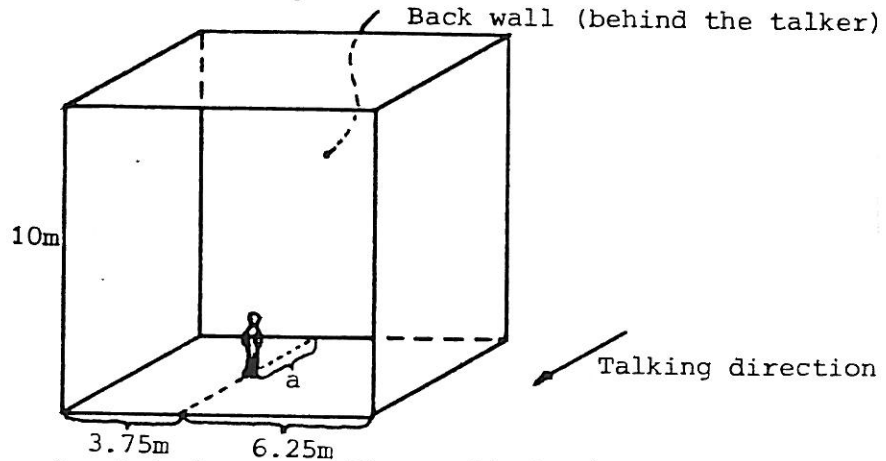


Figure 1. The simulated room. The wall facing the talker was totally absorptive ( $\underline{r} = 0$ ).

Stimuli	1	1.5 m
	2	3 m
	3	6 m
	4	12 m
	5	$\infty$ (no wall)

Table 1. Distance a in fig. 1.

Since we were only interested in the early reflections the front wall was eliminated from this study. In practice the front wall (facing the talker) is often so far removed that its reflections are part of the general reverberation. Although no reverberation was added the stimuli are relevant as a rough approximation of the "theatre situation" with reflecting scene surfaces and an auditorium with a very short reverberation time. The remaining five surfaces were totally reflecting ( $\underline{r} = 1$ ).

Stimuli, containing reflections with a delay time of up to 125 ms, corresponding to approx. 100 image sources, were calculated. In order to avoid rebuilding the simulator, the lower half plane image sources were created by reflection in a reflecting floor plane. This introduces some errors in the lower half plane reflections. The actual propagation path lengths become slightly longer than the theoretical, however these errors are probably negligible compared with the differences between stimuli.

Simulation of stimuli

The speech signal from the talker was picked up using a directional microphone (AKG 451 & CK1) 50 cm away from the mouth at an angle of approx. 90° laterally and 45° vertically. The signal from the microphone entered a 1/3-octave equalizer, to compensate the loudspeaker frequency response, and was then fed to the delay unit. From the delay unit the 13 delayed signals entered the mixer. In the simulations 29 output signals from the mixer were amplified and fed to 29 loudspeakers. The overall frequency response of the system was within  $\pm 2$  dB from 100 Hz to 5 kHz.

Experiments

Because of the rather small perceptible differences the method of paired comparisons was chosen. Fifteen trained talkers were used, 9 male and 6 female, varying from 20 to 50 years of age. The subjects were told that they were standing in a lecture hall with appr. 200 - 300 listeners and were asked to judge the "talking comfort". They were allowed to talk for unlimited time and were forced to choose one of the alternatives of the pair (A, B). The pairs were presented in random order and four replications (including AB and BA) were used. This gave totally 40 comparisons per subject equivalent to approx. 45 minutes test time. The test was therefore subdivided in 3 blocks.

Statistical analysis

When trying to scale the judgements according to the assumptions of Thurstone's case V [6, 7, 1] two groups with different mean values of the discriminial differences were detected. Therefore these groups were also analysed separately giving two different preference scales as shown below. Nevertheless the  $\chi^2$ -test showed that the response variable was one-dimensional as is assumed in the Thurstone case V model.

Results

The significant differences obtained are indicated in table 2, 3 and 4. A X in the matrixes indicates a

	1	2	3	4	5
1					
2	X		X		
3	X				
4	X				
5	X	X	X	X	

Tab.2. All 15 subjects

	1	2	3	4	5
1					
2	X		X		
3	X				
4	X				
5	X	X	X	X	

Tab.3. Group 1 (10)

	1	2	3	4	5
1		X	X		
2					
3					
4		X			
5				X	

Tab.4. Group 2 (5)

significant (5 %) preference for the column stimulus compared with the row stimulus. From the preference scales in figs 2-4 we can observe that subject group 1 judged stimulus 1 to have the best "talking comfort" while subject group 2 thought this stimulus was the worst case.

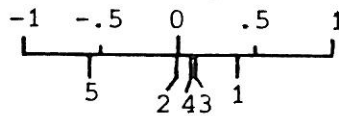


Fig. 2. Pref. scale for all (15) subjects

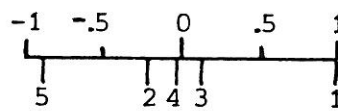


Fig. 3. Pref. scale for group 1 (10 subj.)

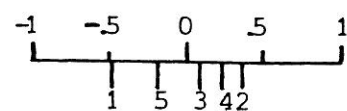


Fig. 4. Pref. scale for group 2 (5 subj.)

### Discussion

The opposite opinions concerning stimulus 1 shows that the optimal distance to the wall is different for different groups. Probably this is mainly caused by different speech levels. However, the "average subject" seems to prefer the shortest distance to the back wall which gives high level and more correlated reflections (the two image source planes are close together).

### Acknowledgement

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